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## Susans rules for young designers

1 its all about the process 2 *creativity/design is everywhere* 3 its all about people 4 *be a problem solver* 5 research is re - search - again and again and again 6 *its not about hierarchy* 7 its about observation and awareness 8 *you can make models out of everything. really. everything.* 9 there is potential in every material 10 *be a busy bee - show up every day*

and: there is room for improvement in the universe!

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